



All Rules Are Adopted From FIFA Futsal Laws of Game

2008-2009 GENERAL RULES

All 2008-2009 Rules Are as Followed Except for any Goalkeeper Rules

- 4 Field Players
- No Heading
- No Offside
- Two 22-Minute Halves
- One 2-Minute Halftime
- One 60-Second Timeout Per Half; Must Be in Possession of Ball
- No Defending Player May Be in Restricted Goal Box: Any Defending Player inside the Restricted Goal Box that denies at Goal-Scoring Opportunity will result in an Unopposed Penalty Kick taken from the Half-Field.

2001-2007 GENERAL RULES

- 5 Players: 4 Field Players & 1 Goalkeeper
- No Offside
- Two 22-Minute Halves
- One 2-Minute Halftime
- One 60-Second Timeout Per Half; Must Be in Possession of Ball
- Goalkeepers can only play the ball (by feet or hands) for 4-Seconds in their own half. Once the Goalkeeper plays the ball, they cannot touch the ball a second time in their own half unless it has been touched by an opponent. Goalkeepers have no playing restrictions in the opponent's half.

SUBSTITUTIONS

- Free Substitutions are made 'On the Fly'.
- A Player can only enter or leave the game in the Substitution Areas marked by their respective benches.
- A Player may only enter the game after the Player they are replacing has left the field.
- Failure to appropriately substitute results in a Caution/Yellow Card and an Indirect Free Kick. Indirect Free Kick takes place from where the ball was situated when the game was stopped to Caution/Yellow Card the Player.

KICK OFFS

- Opponents must stay back 5 Yards until ball enters play.

BALL OUT OF PLAY

Kick In

- A ball kicked over the touch line (side line) by one team becomes the other team's ball. The team with a Kick In has 4-Seconds to enter the ball back into play or it becomes the opponent's Kick In.
- The defending team must give 3 Yards distance
- The Referee will give a Visual Count with hands.
- Players taking the Kick In cannot step into the field (or on the line) while kicking the ball back into play.
- The ball must be stopped before it is kicked into play. A moving ball results in a Kick In for the opponent.
- Goals cannot be scored from a Kick In.
- If the ball hits the ceiling, a Kick In is taken at the closest point on the nearest touchline, running parallel to the goal line.

Goal Clearance

- Futsal for Goal Kick
- When the Attacking Team puts the ball over the end line in the Attacking Team's half, the Opponent gets the ball.
- The Goalkeeper must throw the ball within 4-Seconds of retrieving it and put it back into play by throwing or rolling it. The throw must leave the Penalty Area.
- The Opponent must stay out of the Penalty Area during a Goal Clearance.
- If a Player touches the ball before it leave the Penalty Area, the Goalkeeper retakes the throw.
- The Goalkeeper cannot touch the ball again in their own half until an opponent touches the ball.

Corner Kick

- When the ball crosses the end-line off of the Defending Team in the Defending Team's half, the Opponent gets the ball for a Corner Kick.
- Corner Kick is to be taken inside the corner arc. If no arc, the Corner Kick is taken at the point where the goal line and touch line meet at the corner.

FOULS & MISCONDUCT

Fouls

Futsal is a minimum contact sport. However, some contact may occur in a legal manner. Contact cannot be made in careless, reckless, or forceful manner.

Slide Tackling

Slide tackling is allowed under certain conditions, if in the opinion of the referee:

1. No opponents are nearby and the player slides to intercept or direct the ball: No Foul.
2. The slide is dangerous to an opponent, but no contact is made: Dangerous Play Foul resulting in Indirect Free Kick

3. Contact is made with an opponent in a careless, reckless, or forceful manner: Accumulated Foul for Direct Free Kick

Slide Tackling Exceptions

- The Goalkeeper is allowed to slide in an attempt to clear the ball, if in referees' judgment, the slide is an attempt only to make contact with the ball, not the opponent.
- If Goalkeeper's slide is at least careless (a foot in air, a hook, rolling tackle) it is a foul and possibly a caution-able offense.
- A field player may slide in instances where there is not an opponent close by and no injury is likely to occur. This would most likely happen when a player is attempting to stop the ball from leaving the playing area or an offensive player sliding to knock the ball into the goal where there is not an Opponent close to the play.
- Generally, if a Player slides near an Opponent, there will be a foul called.

6th Accumulated Foul

- Upon a team's 6th Accumulated Foul in each half and all other Accumulated Fouls within the half, the opponent is awarded a Free Kick taken from the 10-Meter Penalty Mark or where the infraction occurred it is in a more favorable spot.
- The Defending Team cannot build a wall to block the kick.
- The Player taking the kick must be clearly identified and must make an attempt at the goal.

Accumulated Fouls for Direct Kick

- Kicking/Tripping or Attempting to Kick/Trip an Opponent
- Jumping at an Opponent
- Charges an Opponent
- Strikes/Pushes or Attempts to Strike/Push an Opponent
- Tackling
- Holding an Opponent
- Spits at an Opponent
- Handling the Ball (except the Goalkeeper in their own Penalty Area)

Send Off Fouls

- Deliberately Handling the Ball (except for Goalkeeper in their Penalty Area)
- Denying an Obvious Goal Scoring Opportunity by Fouling an Opponent Moving Towards Goal
- Any Player sent off cannot re-enter the game. Substitution is allowed after 2 minutes.

Indirect Free Kicks

- 5 Yards of Distance from Kicker to set up wall.
- Ball is in play once it has been touched.
- If the Kicking Team takes more time than 4 Seconds to take the kick, it becomes the Opponent's Indirect Free Kick.